

8-Channel, 16-/14-Bit, Serial Input, Voltage Output DAC AD5362/AD5363

FEATURES

8-channel DAC in 52-lead LQFP and 56-lead LFCSP packages Guaranteed monotonic to 16/14 bits Nominal output voltage range of −10 V to +10 V Multiple output voltage spans available Thermal shutdown function Channel monitoring multiplexer GPIO function

System calibration function allowing user-programmable offset and gain Channel grouping and addressing features

Data error checking feature

SPI-compatible serial interface

2.5 V to 5.5 V digital interface Digital reset (RESET) Clear function to user-defined SIGGNDx Simultaneous update of DAC outputs

APPLICATIONS

Instrumentation Industrial control systems Level setting in automatic test equipment (ATE) Variable optical attenuators (VOA) Optical line cards

Figure 1.

Rev. A

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One Technology Way, P.O. Box 9106, Norwood, MA 02062-9106, U.S.A. Tel: 781.329.4700 www.analog.com Fax: 781.461.3113 ©2008 Analog Devices, Inc. All rights reserved.

TABLE OF CONTENTS

REVISION HISTORY

$3/08$ –Rev. 0 to Rev. A

GENERAL DESCRIPTION

The AD5362/AD5363 contain eight 16-/14-bit DACs in a single 52-lead LQFP package or 56-lead LFCSP package. The devices provide buffered voltage outputs with a span of 4× the reference voltage. The gain and offset of each DAC can be independently trimmed to remove errors. For even greater flexibility, the device is divided into two groups of four DACs, and the output range of each group can be independently adjusted by an offset DAC.

The AD5362/AD5363 offer guaranteed operation over a wide supply range with Vss from -16.5 V to -4.5 V and V_{DD} from 8 V to 16.5 V. The output amplifier headroom requirement is 1.4 V, operating with a load current of 1 mA.

The AD5362/AD5363 have a high speed 4-wire serial interface that is compatible with SPI, QSPI™, MICROWIRE™, and DSP interface standards and can handle clock speeds of up to 50 MHz. All the outputs can be updated simultaneously by taking the LDAC input low. Each channel has a programmable gain and an offset adjust register.

Each DAC output is gained and buffered on chip with respect to an external SIGGNDx input. The DAC outputs can also be switched to SIGGNDx via the CLR pin.

Table 1. High Channel Count Bipolar DACs

SPECIFICATIONS

 $DV_{CC} = 2.5 V$ to 5.5 V; $V_{DD} = 9 V$ to 16.5 V; $V_{SS} = -16.5 V$ to $-4.5 V$; $V_{REF} = 5 V$; $AGND = DGND = SIGGND0 = SIGGND1 = 0 V$; R_L = open circuit; gain (M), offset (C), and DAC offset registers at default values; all specifications T_{MIN} to T_{MAX} , unless otherwise noted.

¹ Temperature range for B version: –40°C to +85°C. Typical specifications are at 25°C.
² Guaranteed by design and characterization; not production tested.
³ VOUTx refers to any of VOUT0 to VOUT7.
⁴ θ_{JA} represent

AC CHARACTERISTICS

 $DV_{CC} = 2.5 V$; $V_{DD} = 15 V$; $V_{SS} = -15 V$; $V_{REF} = 5 V$; $AGND = DGND = SIGGND0 = SIGGND1 = 0 V$; $C_L = 200 p$ F; $R_L = 10 kΩ$; gain (M), offset (C), and DAC offset registers at default values; all specifications T_{MIN} to T_{MAX} , unless otherwise noted.

¹ Guaranteed by design and characterization; not production tested.

TIMING CHARACTERISTICS

 $DV_{CC} = 2.5 V$ to 5.5 V; $V_{DD} = 9 V$ to 16.5 V; $V_{SS} = -16.5 V$ to $-8 V$; $V_{REF} = 5 V$; $AGND = DGND = SIGGND = 0 V$; $C_L = 200 pF$ to GND ; R_L = open circuit; gain (M), offset (C), and DAC offset registers at default values; all specifications T_{MIN} to T_{MAX} , unless otherwise noted.

¹ Guaranteed by design and characterization; not production tested.
² All input signals are specified with to = to = 2 ps (10% to 90% of DV*c*

² All input signals are specified with t_R = t_F = 2 ns (10% to 90% of DV_{CC}) and timed from a voltage level of 1.2 V.

³ See Figure 4 and Figure 5.

 4 t₉ is measured with the load circuit shown in Figure 2.

 5 t₂₂ is measured with the load circuit shown in Figure 3.

Figure 2. Load Circuit for BUSY Timing Diagram Figure 3. Load Circuit for SDO Timing Diagram

ABSOLUTE MAXIMUM RATINGS

 $T_A = 25$ °C, unless otherwise noted. Transient currents of up to 60 mA do not cause SCR latch-up.

Table 5.

Stresses above those listed under Absolute Maximum Ratings may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions above those indicated in the operational section of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

ESD CAUTION

ESD (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

PIN CONFIGURATION AND FUNCTION DESCRIPTIONS

Table 6. Pin Function Descriptions

TYPICAL PERFORMANCE CHARACTERISTICS

Figure 9. Typical AD5362 INL Plot Figure 12. Digital Crosstalk

Figure 10. Typical INL Error vs. Temperature Figure 13. Typical AD5362 DNL Plot

TERMINOLOGY

Integral Nonlinearity (INL)

Integral nonlinearity, or endpoint linearity, is a measure of the maximum deviation from a straight line passing through the endpoints of the DAC transfer function. It is measured after adjusting for zero-scale error and full-scale error and is expressed in least significant bits (LSB).

Differential Nonlinearity (DNL)

Differential nonlinearity is the difference between the measured change and the ideal 1 LSB change between any two adjacent codes. A specified differential nonlinearity of 1 LSB maximum ensures monotonicity.

Zero-Scale Error

Zero-scale error is the error in the DAC output voltage when all 0s are loaded into the DAC register. Zero-scale error is a measure of the difference between VOUT (actual) and VOUT (ideal), expressed in millivolts, when the channel is at its minimum value. Zero-scale error is mainly due to offsets in the output amplifier.

Full-Scale Error

Full-scale error is the error in the DAC output voltage when all 1s are loaded into the DAC register. Full-scale error is a measure of the difference between VOUT (actual) and VOUT (ideal), expressed in millivolts, when the channel is at its maximum value. Full-scale error does not include zero-scale error.

Gain Error

Gain error is the difference between full-scale error and zero-scale error. It is expressed as a percentage of the fullscale range (FSR).

Gain Error = *Full-Scale Error* − *Zero-Scale Error*

VOUT Temperature Coefficient

The VOUT temperature coefficient includes output error contributions from linearity, offset, and gain drift.

DC Output Impedance

DC output impedance is the effective output source resistance. It is dominated by package lead resistance.

DC Crosstalk

The DAC outputs are buffered by op amps that share common V_{DD} and V_{SS} power supplies. If the dc load current changes in one channel (due to an update), this change can result in a further dc change in one or more channel outputs. This effect is more significant at high load currents and is reduced as the load currents are reduced. With high impedance loads, the effect is virtually immeasurable. Multiple V_{DD} and V_{SS} terminals are provided to minimize dc crosstalk.

Output Voltage Settling Time

Output voltage settling time is the amount of time it takes for the output of a DAC to settle to a specified level for a full-scale input change.

Digital-to-Analog Glitch Energy

Digital-to-analog glitch energy is the amount of energy that is injected into the analog output at the major code transition. It is specified as the area of the glitch in nV-s. It is measured by toggling the DAC register data between 0x7FFF and 0x8000 (AD5362) or 0x1FFF and 0x2000 (AD5363).

Channel-to-Channel Isolation

Channel-to-channel isolation refers to the proportion of input signal from one DAC reference input that appears at the output of another DAC operating from another reference. It is expressed in decibels and measured at midscale.

DAC-to-DAC Crosstalk

DAC-to-DAC crosstalk is the glitch impulse that appears at the output of one converter due to both the digital change and subsequent analog output change at another converter. It is specified in nV-s.

Digital Crosstalk

Digital crosstalk is defined as the glitch impulse transferred to the output of one converter due to a change in the DAC register code of another converter. It is specified in nV-s.

Digital Feedthrough

When the device is not selected, high frequency logic activity on the digital inputs of the device can be capacitively coupled both across and through the device to appear as noise on the VOUT pins. It can also be coupled along the supply and ground lines. This noise is digital feedthrough.

Output Noise Spectral Density

Output noise spectral density is a measure of internally generated random noise. Random noise is characterized as a spectral density (voltage per \sqrt{Hz}). It is measured by loading all DACs to midscale and measuring noise at the output. It is measured in nV/\sqrt{Hz} .

THEORY OF OPERATION **DAC ARCHITECTURE**

The AD5362/AD5363 contain eight DAC channels and eight output amplifiers in a single package. The architecture of a single DAC channel consists of a 16-bit (AD5362) or 14-bit (AD5363) resistor-string DAC followed by an output buffer amplifier. The resistor-string section is simply a string of resistors, of equal value, from VREF0 or VREF1 to AGND. This type of architecture guarantees DAC monotonicity. The 16-bit (AD5362) or 14-bit (AD5363) binary digital code loaded to the DAC register determines at which node on the string the voltage is

tapped off before being fed into the output amplifier. The output amplifier multiplies the DAC output voltage by 4. The nominal output span is 12 V with a 3 V reference and 20 V with a 5 V reference.

CHANNEL GROUPS

The eight DAC channels of the AD5362/AD5363 are arranged into two groups of four channels. The four DACs of Group 0 derive their reference voltage from VREF0. The four DACs of Group 1 derive their reference voltage from VREF1. Each group has its own signal ground pin.

Table 7. AD5362/AD5363 Registers

Table 8. AD5362/AD5363 Input Register Default Values

A/B REGISTERS AND GAIN/OFFSET ADJUSTMENT

Each DAC channel has seven data registers. The actual DAC data-word can be written to either the X1A or X1B input register, depending on the setting of the $\overline{A/B}$ bit in the control register. If the A/B bit is 0, data is written to the X1A register. If the A/B bit is 1, data is written to the X1B register. Note that this single bit is a global control and affects every DAC channel in the device. It is not possible to set up the device on a perchannel basis so that some writes are to X1A registers and some writes are to X1B registers.

Figure 21. Data Registers Associated with Each DAC Channel

Each DAC channel also has a gain (M) register and an offset (C) register, which allow trimming out of the gain and offset errors of the entire signal chain. Data from the X1A register is operated on by a digital multiplier and adder controlled by the contents of the M and C registers. The calibrated DAC data is then stored in the X2A register. Similarly, data from the X1B register is operated on by the multiplier and adder and stored in the X2B register.

Although a multiplier and an adder symbol are shown in [Figure 21](#page-16-2) for each channel, there is only one multiplier and one adder in the device, which are shared among all channels. This has implications for the update speed when several channels are updated at once, as described in the [Register Update Rates](#page-21-2) section.

Each time data is written to the X1A register, or to the M or C register with the A/B control bit set to 0, the X2A data is recalculated and the X2A register is automatically updated. Similarly, X2B is updated each time data is written to X1B, or to M or C with A/B set to 1. The X2A and X2B registers are not readable or directly writable by the user.

Data output from the X2A and X2B registers is routed to the final DAC register by a multiplexer. A 4-bit A/B select register associated with each group of four DACs controls whether each individual DAC takes its data from the X2A or X2B register. If a bit in this register is 0, the DAC takes its data from the X2A register; if 1, the DAC takes its data from the X2B register.

Note that because there are eight bits in two registers, it is possible to set up, on a per-channel basis, whether each DAC takes its data from the X2A or X2B register. A global command is also provided that sets all bits in the A/B select registers to 0 or to 1.

All DACs in the AD5362/AD5363 can be updated simultaneously by taking LDAC low when each DAC register is updated from either its X2A or X2B register, depending on the setting of the A/B select registers. The DAC register is not readable or directly writable by the user. LDAC can be permanently tied low, and the DAC output is updated whenever new data appears in the appropriate DAC register.

OFFSET DACS

In addition to the gain and offset trim for each DAC, there are two 14-bit offset DACs, one for Group 0 and one for Group 1. These allow the output range of all DACs connected to them to be offset within a defined range. Thus, subject to the limitations of headroom, it is possible to set the output range of Group 0 or Group 1 to be unipolar positive, unipolar negative, or bipolar, either symmetrical or asymmetrical about 0 V. The DACs in the AD5362/AD5363 are factory trimmed with the offset DACs set at their default values. This gives the best offset and gain performance for the default output range and span.

When the output range is adjusted by changing the value of the offset DAC, an extra offset is introduced due to the gain error of the offset DAC. The amount of offset is dependent on the magnitude of the reference and how much the offset DAC moves from its default value. See the [Specifications](#page-3-1) section for this offset. The worst-case offset occurs when the offset DAC is at positive or negative full scale. This value can be added to the offset present in the main DAC channel to give an indication of the overall offset for that channel. In most cases, the offset can be removed by programming the C register of the channel with an appropriate value. The extra offset caused by the offset DAC needs to be taken into account only when the offset DAC is changed from its default value. [Figure 22](#page-16-3) shows the allowable code range that can be loaded to the offset DAC, depending on the reference value used. Thus, for a 5 V reference, the offset DAC should not be programmed with a value greater than 8192 (0x2000).

OUTPUT AMPLIFIER

Because the output amplifiers can swing to 1.4 V below the positive supply and 1.4 V above the negative supply, this limits how much the output can be offset for a given reference voltage. For example, it is not possible to have a unipolar output range of 20 V, because the maximum supply voltage is ± 16.5 V.

[Figure 23](#page-17-2) shows details of a DAC output amplifier and its connections to the offset DAC. On power-up, S1 is open, disconnecting the amplifier from the output. S3 is closed, so the output is pulled to SIGGNDx (R1 and R2 are greater than R6). S2 is also closed to prevent the output amplifier from being open-loop. If CLR is low at power-up, the output remains in this condition until $\overline{\text{CLR}}$ is taken high. The DAC registers can be programmed, and the outputs assume the programmed values when CLR is taken high. Even if \overline{CLR} is high at power-up, the output remains in this condition until $V_{DD} > 6$ V and $V_{SS} < -4$ V and the initialization sequence has finished. The outputs then go to their power-on default value.

TRANSFER FUNCTION

The output voltage of a DAC in the AD5362/AD5363 is dependent on the value in the input register, the value of the M and C registers, and the value in the offset DAC.

AD5362 Transfer Function

The input code is the value in the X1A or X1B register that is applied to the DAC (X1A, X1B default code = $32,768$).

$$
DAC_CODE = INPUT_CODE \times (M + 1)/2^{16} + C - 2^{15}
$$

where:

M = code in gain register – default code = 2^{16} – 1. *C* = code in offset register – default code = 2^{15} .

The DAC output voltage is calculated as follows:

VOUT = 4 × *VREF* × (*DAC_CODE* − (*OFFSET_CODE* × $(4))/2^{16} + V_{SIGGND}$

where:

DAC_CODE should be within the range of 0 to 65,535.

For 12 V span, *VREF* = 3.0 V.

For 20 V span, *VREF* = 5.0 V.

OFFSET_CODE is the code loaded to the offset DAC. It is multiplied by 4 in the transfer function because this DAC is a 14-bit device. On power-up, the default code loaded to the

offset DAC is 8192 (0x2000). With a 5 V reference, this gives a span of −10 V to +10 V.

AD5363 Transfer Function

The input code is the value in the X1A or X1B register that is applied to the DAC (X1A, X1B default code = 8192).

$$
DAC_CODE = INPUT_CODE \times (M + 1)/2^{14} + C - 2^{13}
$$

where:

M = code in gain register – default code = 2^{14} – 1.

C = code in offset register – default code = 2^{13} .

The DAC output voltage is calculated as follows:

$$
VOUT=4\times VREF\times (DAC_CODE-OFFSET_CODE)/\\ 2^{14}+V_{SIGGND}
$$

where:

DAC_CODE should be within the range of 0 to 16,383. For 12 V span, *VREF* = 3.0 V. For 20 V span, *VREF* = 5.0 V. *OFFSET_CODE* is the code loaded to the offset DAC. On power-

up, the default code loaded to the offset DAC is 8192 (0x2000). With a 5 V reference, this gives a span of −10 V to +10 V.

REFERENCE SELECTION

The AD5362/AD5363 have two reference input pins. The voltage applied to the reference pins determines the output voltage span on VOUT0 to VOUT7. VREF0 determines the voltage span for VOUT0 to VOUT3 (Group 0), and VREF1 determines the voltage span for VOUT4 to VOUT7 (Group 1). The reference voltage applied to each VREF pin can be different, if required, allowing each group of four channels to have a different voltage span. The output voltage range and span can be adjusted further by programming the offset and gain registers for each channel as well as programming the offset DAC. If the offset and gain features are not used (that is, the M and C registers are left at their default values), the required reference levels can be calculated as follows:

 $VREF = (VOUT_{MAX} - VOUT_{MIN})/4$

If the offset and gain features of the AD5362/AD5363 are used, the required output range is slightly different. The selected output range should take into account the system offset and gain errors that need to be trimmed out. Therefore, the selected output range should be larger than the actual, required range.

The required reference levels can be calculated as follows:

- 1. Identify the nominal output range on VOUT.
- 2. Identify the maximum offset span and the maximum gain required on the full output signal range.
- 3. Calculate the new maximum output range on VOUT, including the expected maximum offset and gain errors.
- 4. Choose the new required VOUT $_{\text{MAX}}$ and VOUT $_{\text{MIN}}$, keeping the VOUT limits centered on the nominal values. Note that V_{DD} and V_{SS} must provide sufficient headroom.
- 5. Calculate the value of VREF as follows: $VREF = (VOUT_{MAX} - VOUT_{MIN})/4$

Reference Selection Example

If

Nominal output range = 20 V (-10 V to $+10$ V)

Offset error $= \pm 100$ mV

Gain error $= \pm 3\%$, and

 $SIGGND = AGND = 0 V$

Then

Gain error $= +3\%$

=> Maximum positive gain error = 3%

 \Rightarrow Output range including gain error = 20 + 0.03(20) = 20.6 V

Offset error $= \pm 100$ mV

 \Rightarrow Maximum offset error span = 2(100 mV) = 0.2 V => Output range including gain error and offset error = $20.6 V + 0.2 V = 20.8 V$

VREF calculation

Actual output range = 20.6 V, that is, -10.3 V to $+10.3$ V (centered);

 $VREF = (10.3 V + 10.3 V)/4 = 5.15 V$

If the solution yields an inconvenient reference level, the user can adopt one of the following approaches:

- Use a resistor divider to divide down a convenient, higher reference level to the required level.
- Select a convenient reference level above VREF and modify the gain and offset registers to digitally downsize the reference. In this way, the user can use almost any convenient reference level but can reduce the performance by overcompaction of the transfer function.
- Use a combination of these two approaches.

CALIBRATION

The user can perform a system calibration on the AD5362/ AD5363 to reduce gain and offset errors to below 1 LSB. This reduction is achieved by calculating new values for the M and C registers and reprogramming them.

The M and C registers should not be programmed until both the zero-scale and full-scale errors are calculated.

Reducing Zero-Scale Error

Zero-scale error can be reduced as follows:

- 1. Set the output to the lowest possible value.
- 2. Measure the actual output voltage and compare it to the required value. This gives the zero-scale error.
- 3. Calculate the number of LSBs equivalent to the error and add this number to the default value of the C register. Note that only negative zero-scale error can be reduced.

Reducing Full-Scale Error

Full-scale error can be reduced as follows:

- 1. Measure the zero-scale error.
- 2. Set the output to the highest possible value.
- 3. Measure the actual output voltage and compare it to the required value. Add this error to the zero-scale error. This is the span error, which includes the full-scale error.
- 4. Calculate the number of LSBs equivalent to the span error and subtract this number from the default value of the M register. Note that only positive full-scale error can be reduced.

AD5362 Calibration Example

This example assumes that a −10 V to +10 V output is required. The DAC output is set to −10 V but measured at −10.03 V. This gives a zero-scale error of −30 mV.

 1 LSB = 20 V/65,536 = 305.176 μ V

30 mV = 98 LSBs

The full-scale error can now be calculated. The output is set to 10 V and a value of 10.02 V is measured. This gives a full-scale error of $+20$ mV and a span error of $+20$ mV – (-30 mV) = +50 mV.

 $50 \text{ mV} = 164 \text{ LSBs}$

The errors can now be removed as follows:

- 1. Add 98 LSBs to the default C register value: $(32,768 + 98) = 32,866$
- 2. Subtract 164 LSBs from the default M register value: $(65,535 - 164) = 65,371$
- 3. Program the M register to 65,371; program the C register to 32,866.

ADDITIONAL CALIBRATION

The techniques described in the previous section are usually enough to reduce the zero-scale and full-scale errors in most applications. However, there are limitations whereby the errors may not be sufficiently reduced. For example, the offset (C) register can only be used to reduce the offset caused by the negative zero-scale error. A positive offset cannot be reduced. Likewise, if the maximum voltage is below the ideal value, that is, a negative full-scale error, the gain (M) register cannot be used to increase the gain to compensate for the error.

These limitations can be overcome by increasing the reference value. With a 2.5 V reference, a 10 V span is achieved. The ideal voltage range, for the AD5362 or the AD5363, is −5 V to +5 V. Using a +2.6 V reference increases the range to −5.2 V to +5.2 V. Clearly, in this case, the offset and gain errors are insignificant, and the M and C registers can be used to raise the negative voltage to −5 V and then reduce the maximum voltage to +5 V to give the most accurate values possible.

RESET FUNCTION

The reset function is initiated by the $\overline{\text{RESET}}$ pin. On the rising edge of RESET, the AD5362/AD5363 state machine initiates a reset sequence to reset the X, M, and C registers to their default values. This sequence typically takes 300 μs, and the user should not write to the part during this time. On power-up, it is recommended that the user bring $\overline{\text{RESET}}$ high as soon as possible to properly initialize the registers.

When the reset sequence is complete (and provided that $\overline{\text{CLR}}$ is high), the DAC output is at a potential specified by the default register settings, which is equivalent to SIGGNDx. The DAC outputs remain at SIGGNDx until the X, M, or C register is updated and LDAC is taken low. The AD5362/AD5363 can be returned to the default state by pulsing RESET low for at least 30 ns. Note that, because the reset function is triggered by the rising edge, bringing RESET low has no effect on the operation of the AD5362/AD5363.

CLEAR FUNCTION

 $\overline{\text{CLR}}$ is an active low input that should be high for normal operation. The $\overline{\text{CLR}}$ pin has an internal 500 k Ω pull-down resistor. When \overline{CLR} is low, the input to each of the DAC output buffer stages (VOUT0 to VOUT7) is switched to the externally set potential on the relevant SIGGNDx pin. While $\overline{\text{CLR}}$ is low, all $\overline{\text{LDAC}}$ pulses are ignored. When $\overline{\text{CLR}}$ is taken high again, the DAC outputs return to their previous values. The contents of the input registers and DAC Register 0 to DAC Register 7 are not affected by taking CLR low. To prevent glitches appearing on the outputs, CLR should be brought low whenever the output span is adjusted by writing to the offset DAC.

BUSY AND LDAC FUNCTIONS

The value of an X2 (A or B) register is calculated each time the user writes new data to the corresponding X1, C, or M registers. During the calculation of X2, the \overline{BUSY} output goes low. While BUSY is low, the user can continue writing new data to the X1, M, or C registers (see the Register Update Rates section for more details), but no DAC output updates can take place.

The BUSY pin is bidirectional and has a 50 k Ω internal pull-up resistor. When multiple AD5362 or AD5363 devices are used in one system, the BUSY pins can be tied together. This is useful when it is required that no DAC in any device be updated until all other DACs are ready. When each device has finished updating the X2 (A or B) registers, it releases the BUSY pin. If another device has not finished updating its X2 registers, it holds BUSY low, thus delaying the effect of LDAC going low.

The DAC outputs are updated by taking the LDAC input low. If $\overline{\text{LDAC}}$ goes low while $\overline{\text{BUSY}}$ is active, the $\overline{\text{LDAC}}$ event is stored and the DAC outputs are updated immediately after BUSY goes high. A user can also hold the LDAC input permanently low. In this case, the DAC outputs update immediately after BUSY goes high. Whenever the A/B select registers are written to, \overline{BUSY} also goes low, for approximately 600 ns.

The AD5362/AD5363 have flexible addressing that allows writing of data to a single channel, all channels in a group, or all channels in the device. This means that one, two, four, or eight DAC register values may need to be calculated and updated. Because there is only one multiplier shared between eight channels, this task must be done sequentially, so the length of the BUSY pulse varies according to the number of channels being updated.

Table 9. BUSY Pulse Widths

¹ BUSY pulse width = ((number of channels + 1) \times 600 ns) + 300 ns. 2 A single channel update is typically 1 μs.

The AD5362/AD5363 contain an extra feature whereby a DAC register is not updated unless its X2A or X2B register has been written to since the last time LDAC was brought low. Normally, when $\overline{\text{LDAC}}$ is brought low, the DAC registers are filled with the contents of the X2A or X2B registers, depending on the setting of the A/B select registers. However, the AD5362/ AD5363 update the DAC register only if the X2A or X2B data has changed, thereby removing unnecessary digital crosstalk.

BIN/2SCOMP PIN

The BIN/2SCOMP pin determines if the output data is presented as offset binary or twos complement. If this pin is low, the data is straight binary. If it is high, the data is twos complement. This affects only the X, C, and offset DAC registers; the M register and the control and command data are interpreted as straight binary.

TEMPERATURE SENSOR

The on-chip temperature sensor provides a voltage output at the TEMP_OUT pin that is linearly proportional to the Centigrade temperature scale. The typical accuracy of the temperature sensor is +1°C at +25°C and ±5°C over the −40°C to +85°C range. Its nominal output voltage is 1.46 V at 25°C, varying at 4.4 mV/°C. Its low output impedance, low selfheating, and linear output simplify interfacing to temperature control circuitry and analog-to-digital converters.

MONITOR FUNCTION

The AD5362/AD5363 contain a channel monitor function that consists of an analog multiplexer addressed via the serial interface, allowing any channel output to be routed to the MON_OUT pin for monitoring using an external ADC. In addition, two monitor inputs, MON_IN0 and MON_IN1, are provided, which can also be routed to MON_OUT. The monitor function is controlled by the monitor register, which allows the monitor output to be enabled or disabled, and selects a DAC channel or one of the monitor pins. When disabled, the monitor output is high impedance so that several monitor outputs can be connected in parallel with only one enabled at a time. [Table 10](#page-20-2) shows the monitor register settings.

The multiplexer is implemented as a series of analog switches. Because this could conceivably cause a large amount of current to flow from the input of the multiplexer (VOUTx or MON_INx) to the output of the multiplexer (MON_OUT), care should be taken to ensure that whatever is connected to the MON_OUT pin is of high enough impedance to prevent the continuous current limit specification from being exceeded. Because the MON_OUT pin is not buffered, the amount of current drawn from this pin creates a voltage drop across the switches, which in turn leads to an error in the voltage being monitored. Where accuracy is important, it is recommended that the MON_OUT pin be buffered. [Figure 20](#page-13-0) shows the typical error due to MON_OUT current.

GPIO PIN

The AD5362/AD5363 have a general-purpose I/O pin, GPIO. This pin can be configured as an input or an output and read back or programmed (when configured as an output) via the serial interface. Typical applications for this pin include monitoring the status of a logic signal, a limit switch, or controlling an external multiplexer. The GPIO pin is configured by writing to the GPIO register, which has the special function code of 001101 (see [Table 15](#page-23-1) and [Table 16](#page-23-2)).

When Bit F1 is set, the GPIO pin becomes an output and Bit F0 determines whether the pin is high or low. The GPIO pin can be set as an input by writing 0 to both Bit F1 and Bit F0. The status of the GPIO pin can be determined by initiating a read operation using the appropriate bits in [Table 17](#page-24-0). The status of the pin is indicated by the LSB of the register read.

POWER-DOWN MODE

The AD5362/AD5363 can be powered down by setting Bit 0 in the control register to 1. This turns off the DACs, thus reducing the current consumption. The DAC outputs are connected to their respective SIGGNDx potentials. The power-down mode does not change the contents of the registers, and the DACs return to their previous voltage when the power-down bit is cleared to 0.

THERMAL SHUTDOWN FUNCTION

The AD5362/AD5363 can be programmed to shut down the DACs if the temperature on the die exceeds 130°C. Setting Bit 1 in the control register to 1 enables this function (see [Table 16](#page-23-2)). If the die temperature exceeds 130°C, the AD5362/AD5363 enter a thermal shutdown mode, which is equivalent to setting the power-down bit in the control register. To indicate that the AD5362/AD5363 have entered thermal shutdown mode, Bit 4 of the control register is set to 1. The AD5362/AD5363 remain in thermal shutdown mode, even if the die temperature falls, until Bit 1 in the control register is cleared to 0.

TOGGLE MODE

The AD5362/AD5363 have two X2 registers per channel, X2A and X2B, which can be used to switch the DAC output between two levels with ease. This approach greatly reduces the overhead required by a microprocessor, which would otherwise need to write to each channel individually. When the user writes to the X1A, X1B, M, or C register, the calculation engine takes a certain amount of time to calculate the appropriate X2A or X2B value. If an application, such as a data generator, requires that the DAC output switch between two levels only, any method that reduces the amount of calculation time necessary is advantageous. For the data generator example, the user needs only to set the high and low levels for each channel once by writing to the X1A and X1B registers. The values of X2A and X2B are calculated and stored in their respective registers. The calculation delay, therefore, happens only during the setup phase, that is, when programming the initial values. To toggle a DAC output between the two levels, it is only required to write to the relevant A/B select register to set the MUX2 register bit. Furthermore, because there are four MUX2 control bits per register, it is possible to update eight channels with just two writes. [Table 18](#page-24-1) shows the bits that correspond to each DAC output.

SERIAL INTERFACE

The AD5362/AD5363 contain a high speed SPI operating at clock frequencies up to 50 MHz (20 MHz for read operations). To minimize both the power consumption of the device and on-chip digital noise, the interface powers up fully only when the device is being written to, that is, on the falling edge of SYNC. The serial interface is 2.5 V LVTTL-compatible when operating from a 2.5 V to 3.6 V DV_{CC} supply. It is controlled by four pins: SYNC (frame synchronization input), SDI (serial data input pin), SCLK (clocks data in and out of the device), and SDO (serial data output pin for data readback).

SPI WRITE MODE

The AD5362/AD5363 allow writing of data via the serial interface to every register directly accessible to the serial interface, that is, all registers except the X2A, X2B, and DAC registers. The X2A and X2B registers are updated when writing to the X1A, X1B, M, and C registers, and the DAC data registers are updatedby LDAC. The serial word (see Table 11 or Table 12) is 24 bits long: 16 (AD5362) or 14 (AD5363) of these bits are data bits; six bits are address bits; and two bits are mode bits that determine what is done with the data. Two bits are reserved on the AD5363.

The serial interface works with both a continuous and a burst (gated) serial clock. Serial data applied to SDI is clocked into the AD5362/AD5363 by clock pulses applied to SCLK. The first falling edge of $\overline{\text{SYNC}}$ starts the write cycle. At least 24 falling clock edges must be applied to SCLK to clock in 24 bits of data before SYNC is taken high again. If SYNC is taken high before the 24th falling clock edge, the write operation is aborted.

If a continuous clock is used, SYNC must be taken high before the 25th falling clock edge. This inhibits the clock within the AD5362/ AD5363. If more than 24 falling clock edges are applied before SYNC is taken high again, the input data becomes corrupted. If an externally gated clock of exactly 24 pulses is used, SYNC can be taken high any time after the 24th falling clock edge.

The input register addressed is updated on the rising edge of SYNC. For another serial transfer to take place, SYNC must be taken low again.

SPI READBACK MODE

The AD5362/AD5363 allow data readback via the serial interface from every register directly accessible to the serial interface, that is, all registers except the X2A, X2B, and DAC data registers. To read back a register, it is first necessary to tell the AD5362/AD5363 which register is to be read. This is achieved by writing a word whose first two bits are the Special Function Code 00 to the device. The remaining bits then determine which register is to be read back.

If a readback command is written to a special function register, data from the selected register is clocked out of the SDO pin during the next SPI operation. The SDO pin is normally threestated but becomes driven as soon as a read command is issued. The pin remains driven until the register data is clocked out. See [Figure 5](#page-8-0) for the read timing diagram. Note that due to the timing requirements of t_{22} (25 ns), the maximum speed of the SPI interface during a read operation should not exceed 20 MHz.

REGISTER UPDATE RATES

The value of the X2A register or the X2B register is calculated each time the user writes new data to the corresponding X1, C, or M register. The calculation is performed by a three-stage process. The first two stages take approximately 600 ns each, and the third stage takes approximately 300 ns. When the write to an X1, C, or M register is complete, the calculation process begins. If the write operation involves the update of a single DAC channel, the user is free to write to another register, provided that the write operation does not finish until the first-stage calculation is complete, that is, 600 ns after the completion of the first write operation. If a group of channels is being updated by a single write operation, the first-stage calculation is repeated for each channel, taking 600 ns per channel. In this case, the user should not complete the next write operation until this time has elapsed.

Table 11. AD5362 Serial Word Bit Assignment

1 Bit I1 and Bit I0 are reserved for future use and should be 0 when writing the serial word. These bits read back as 0.

PACKET ERROR CHECKING

To verify that data has been received correctly in noisy environments, the AD5362/AD5363 offer the option of error checking based on an 8-bit (CRC-8) cyclic redundancy check. The device controlling the AD5362/AD5363 should generate an 8-bit checksum using the polynomial $C(x) = x^8 + x^2 + x^1 + 1$. This is added to the end of the data-word, and 32 data bits are sent to the AD5362/AD5363 before taking $\overline{\text{SYNC}}$ high. If the AD5362/ AD5363 see a 32-bit data frame, an error check is performed when $\overline{\text{SYNC}}$ goes high. If the checksum is valid, the data is written to the selected register. If the checksum is invalid, the packet error check (PEC) output goes low and Bit 3 of the control register is set. After reading the control register, Bit 3 is cleared automatically and PEC goes high again.

24-BIT DATA TRANSFER—NO ERROR CHECKING

Address Bit A2 to Address Bit A0 Address Bit A4 to Address Bit A3 00 01 10 11 000 All groups, all channels (Group 0, Channel 0 Group 1, Channel 0 Unused 001 Group 0, all channels Group 0, Channel 1 Group 1, Channel 1 Unused 010 Group 1, all channels Group 0, Channel 2 Group 1, Channel 2 Unused 011 Unused Group 0, Channel 3 Group 1, Channel 3 Unused 100 Unused Unused Unused Unused 101 Unused Unused Unused Unused 110 Unused Unused Unused Unused 111 Unused Unused Unused Unused

CHANNEL ADDRESSING AND SPECIAL MODES

If the mode bits are not 00, the data-word D15 to D0 (AD5362) or D13 to D0 (AD5363) is written to the device. Address Bit A4 to Address Bit A0 determine which channels are written to, and the mode bits determine to which register (X1A, X1B, C, or M) the data is written, as shown in [Table 13](#page-22-1) and [Table 14](#page-22-2). Data is to be written to the X1A register when the A/B bit in the control register is 0, or to the X1B register when the \overline{A}/B bit is 1.

The AD5362/AD5363 have very flexible addressing that allows the writing of data to a single channel, all channels in a group, or all channels in the device.

Table 14 shows which groups and which channels are addressed for every combination of Address Bit A4 to Address Bit A0.

SPECIAL FUNCTION MODE

If the mode bits are 00, the special function mode is selected, as shown in [Table 15](#page-23-1). Bit I21 to Bit I16 of the serial data-word select the special function, and the remaining bits are data required for execution of the special function, for example, the channel address for data readback. The codes for the special functions are shown in [Table 16](#page-23-2). [Table 17](#page-24-0) shows the addresses for data readback.

Table 15. Special Function Mode

Table 16. Special Function Codes

F15 F14 F13 F12 F11 F10 F9 F8 F7 Register Read 0 0 0 X1A register 0 0 1 X1B register Bit F12 to Bit F7 select the channel to be read back; $\begin{array}{|c|c|c|c|}\n\hline\n0 & 0 & 0 \\
\hline\n\end{array}$ C register $0 \t 1 \t 1$ Channel 0 = 001000 to Channel 3 = 001011 M register 1 0 0 0 0 0 0 0 0 0 0 0 1 Control register 1 0 0 0 0 0 0 0 0 0 0 1 0 0FS0 data register 1 0 0 0 0 0 0 0 0 0 0 1 1 0FS1 data register 1 0 0 0 0 0 1 0 0 Reserved 1 0 0 0 0 0 0 0 1 1 0 A/B Select Register 0 1 0 0 0 0 0 0 0 1 1 1 A/B Select Register 1 1 0 0 0 0 1 0 0 0 Reserved 1 0 0 0 0 1 0 0 1 Reserved 1 | 0 | 0 | 0 | 0 | 1 | 0 | 0 | 1 | 0 | 1 | 0 | Reserved 1 0 0 0 0 1 0 1 1 GPIO read (data in F0[\)](#page-27-13)2

Table 17. Address Codes for Data Readback[1](#page-27-12)

1 Bit F6 to Bit F0 are don't cares for the data readback function.

2 Bit F6 to Bit F0 should be 0 for GPIO read.

Table 18. DACs Selected by A/B Select Registers

¹ If the bit is set to 0, Register X2A is selected. If the bit is set to 1, Register X2B is selected.

APPLICATIONS INFORMATION **POWER SUPPLY DECOUPLING**

In any circuit where accuracy is important, careful consideration of the power supply and ground return layout helps to ensure the rated performance. The printed circuit boards on which the AD5362/AD5363 are mounted should be designed so that the analog and digital sections are separated and confined to certain areas of the board. If the AD5362/AD5363 are in a system where multiple devices require an AGND-to-DGND connection, the connection should be made at one point only. The star ground point should be established as close as possible to the device. For supplies with multiple pins (V_{SS} , V_{DD} , DV_{CC}), it is recommended that these pins be tied together and that each supply be decoupled only once.

The AD5362/AD5363 should have ample supply decoupling of 10 μF in parallel with 0.1 μF on each supply located as close to the package as possible, ideally right up against the device. The 10 μF capacitors are the tantalum bead type. The 0.1 μF capacitor should have low effective series resistance (ESR) and low effective series inductance (ESI)—typical of the common ceramic types that provide a low impedance path to ground at high frequencies to handle transient currents due to internal logic switching.

Digital lines running under the device should be avoided because they can couple noise onto the device. The analog ground plane should be allowed to run under the AD5362/AD5363 to avoid noise coupling. The power supply lines of the AD5362/AD5363 should use as large a trace as possible to provide low impedance paths and reduce the effects of glitches on the power supply line. Fast switching digital signals should be shielded with digital ground to avoid radiating noise to other parts of the board, and they should never be run near the reference inputs. It is essential to minimize noise on the VREF0 and VREF1 lines.

Avoid crossover of digital and analog signals. Traces on opposite sides of the board should run at right angles to each other. This reduces the effects of feedthrough through the board. A microstrip technique is by far the best approach, but it is not always possible with a double-sided board. In this technique, the component side of the board is dedicated to ground plane, while signal traces are placed on the solder side.

As is the case for all thin packages, care must be taken to avoid flexing the package and to avoid a point load on the surface of this package during the assembly process.

POWER SUPPLY SEQUENCING

When the supplies are connected to the AD5362/AD5363, it is important that the AGND and DGND pins be connected to the relevant ground plane before the positive or negative supplies are applied. In most applications, this is not an issue because the ground pins for the power supplies are connected to the ground pins of the AD5362/AD5363 via ground planes. When the AD5362/AD5363 are to be used in a hot-swap card, care should be taken to ensure that the ground pins are connected to the supply grounds before the positive or negative supplies are connected. This is required to prevent currents from flowing in directions other than toward an analog or digital ground.

INTERFACING EXAMPLES

The SPI interface of the AD5362/AD5363 is designed to allow the parts to be easily connected to industry-standard DSPs and microcontrollers. [Figure 25](#page-25-2) shows how the AD5362/AD5363 can connect to the Analog Devices, Inc., Blackfin® DSP. The Blackfin has an integrated SPI port that can be connected directly to the SPI pins of the AD5362 or AD5363, and programmable I/O pins that can be used to set or read the state of the digital input or output pins associated with the interface.

Figure 25. Interfacing to a Blackfin DSP

The Analog Devices [ADSP-21065L](http://www.analog.com/adsp-21065L) is a floating-point DSP with two serial ports (SPORTs). [Figure 26](#page-25-3) shows how one SPORT can be used to control the AD5362 or AD5363. In this example, the transmit frame synchronization (TFSx) pin is connected to the receive frame synchronization (RFSx) pin. Similarly, the transmit and receive clocks (TCLKx and RCLKx) are also connected. The user can write to the AD5362/AD5363 by writing to the transmit register of the ADSP-21065L. A read operation can be accomplished by first writing to the AD5362/AD5363 to tell the part that a read operation is required. A second write operation with an NOP instruction causes the data to be read from the AD5362/AD5363. The DSP receive interrupt can be used to indicate when the read operation is complete.

Figure 26. Interfacing to an ADSP-21065L DSP

ORDERING GUIDE

1 Z = RoHS Compliant Part.

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Rev. A | Page 28 of 28